

Contents

Graphics for Education

Development of Physical Simulations Using Artificial Intelligence for Implementation in BIM Methodology	3
<i>Federico Luis del Blanco García and Alejandro Jesús González Cruz</i>	
“Zero” Industrial Architecture in the Cultural Landscape of the Vega De Granada. A Teaching Experience	12
<i>Juan Francisco García Nofuentes, Roser Martínez Ramos e Iruela, and Jorge Gabriel Molinero Sánchez</i>	
Vilanova’s Porto. Didactic Experiments on Drawing	21
<i>Alexandra Castro, João Luís Marques, José Maria Lopes, José Pedro Sousa, and Pedro Varela</i>	
A Short Grand Tour	29
<i>Ana Torres Barchino, Juan Serra lluch, and Jorge Llopis Verdú</i>	
The Teaching of Surfaces, Between Geometry and Stereotomy	38
<i>Andrea Giordano, Rachele Angela Bernardello, Cosimo Monteleone, and Paolo Borin</i>	
Experimenting Graphically with the Relationship Between Form and Function Through Parametric Digital Models	47
<i>Fernando Díaz-Moreno and Eduardo Acosta Almeda</i>	
The Architectural Design Drawing Taxonomy Table: A Tool for Selecting and Elaborating the Appropriate Graphic Support for the Configuration of Themes in Architectural Design	55
<i>Federico Martínez Reyes</i>	
Graphic Thinking, Communication and Motivation: A Teaching Experience with Augmented Reality	61
<i>Ángel Martínez Díaz, Jara Muñoz-Hernández, and Gonzalo Sotelo-Calvillo</i>	
From Local Students to Local Scholars: From Naples the Experience of a Study Group that Used the Street as a Classroom	69
<i>Anna Teresa Alfieri</i>	

Playlist of Drawings	77
<i>María Villanueva Fernández, Francisco Xabier Goñi Castañón, and Armando Diago Bernáldez</i>	
Concept Takes Command: A Proposal to Teach and Learn Architectural Graphics with Digital Tools	85
<i>Ángel J. Fernández-Álvarez and Vicente López-Chao</i>	
Digital Photogrammetry as an Improving Means in the Early Stages of Architectural Drawing Learning	96
<i>Luis de Sobrón Martínez, Ángel Martínez Díaz, and Lycinia Aliberti</i>	
Searching for Measurement: A Logic of Limit into Architectural Graphic Learning	104
<i>María Teresa García Sánchez and Ángel Martínez Díaz</i>	
The Future of Learning Drawing: Exploring the Metaverse in Education	112
<i>Caterina Morganti and Cristiana Bartolomei</i>	
The Model as an Introduction to Graphic Learning: A Teaching Experience	122
<i>Jorge Gabriel Molinero Sánchez and Tomás García Píriz</i>	
The Creative Methodology Applied Through Graphic Thinking. Illustrative Case of the Design Workshop Subject	131
<i>Mónica del Río Muñoz and Isaac Mendoza Rodríguez</i>	
A Visual Framework, or How to Arrange Graphic Targets that Answer Architectural Concerns	140
<i>José Carrasco Hortal</i>	
The Work of Pablo Palazuelo as Inspiration for Utopian Cities	148
<i>Gonzalo Sotelo-Calvillo and Teresa Raventós-Viñas</i>	
Lego Lab	156
<i>Ricardo Santonja, Angel Cobo, and Javier Fco. Raposo</i>	
Conic Curves in Portraiture: Geometric Abstraction of the Elderly's Faces	164
<i>María del Pilar Salazar Lozano, Fernando Manuel Alonso Pedrero, and Juan Luis Roquette Rodríguez-Villamil</i>	
Landscape and Heritage, Cave Dwellings, and Tourism in the Geopark of Granada as a Teaching Strategy for the Learning of Architecture	172
<i>Miguel Martínez-Monedero and Jaime Vergara-Muñoz</i>	

Movable Models as Geometry Material	180
<i>Ana González-Uriel, Manuel Ramos-Martín, Licinia Aliberti, and María Guillem González-Blanch</i>	
Following the Footsteps of a Trip Through Spain Almost 100 Years Later	188
<i>Sandra Moliner Nuño, Isidre Santacreu Tudó, and Jordi de Gispert Hernández</i>	
Double Space-Time Loop in Drawing Learning: From Atelier to Urban Fieldwork Practices	198
<i>Eduardo Roig, Atxu Amann, Ángela Ruiz, and Bruno Seve</i>	
Drawing Crystalline Geometries: From Form to Illusion	206
<i>Virginia De Jorge Huertas</i>	
CHAOTIC ATELIER 2023 Edition – JOÃO PESSOA/Paraíba/Brasil:	
Drawings and Collages as a Creative Way of Expressing Ideas	213
<i>José Clewton do Nascimento and Eunádia Silva Cavalcante</i>	
Autonomy, Mastery, and Purpose in Descriptive Geometry Students: The Value and Importance of Long-Term Exercise	221
<i>Antonio Álvaro-Tordesillas, Víctor-Antonio Lafuente-Sánchez, Daniel López-Bragado, and Marta Martínez-Vera</i>	
From Drawing in the Landscape to Drawing from Memory	230
<i>Clara Maestre-Galindo</i>	
Women in Architecture: A Gaze from Descriptive Geometry	238
<i>María del Carmen Vélchez Lara</i>	
The Persistence of Tradition? Examining the Role of Freehand Sketching in Contemporary Design Education	248
<i>Mauro Herrero</i>	
Strategies for the Graphic Representation of Landscape	257
<i>Rocío Santo-Tomás Muro, Fátima Sarasola Rubio, and Guadalupe Cantarero-García</i>	
The Importance of Hand Drawing (Analog) in the Face of New Digital Technologies	265
<i>Luciana Massami Inoue</i>	

Playful-Experimental Teaching of Geometry. Architecture Students Designing Spaces for Children	269
<i>Juan Luis Roquette Rodríguez-Villamil, María del Pilar Salazar Lozano, and Fernando Manuel Alonso Pedrero</i>	
Graphics for Production	
From Copying to Emulating the Creative Process	281
<i>Ángel Allepuz-Pedreño, Carlos L. Marcos, and Sergio García-Doménech</i>	
Virtual Reality to Evaluate the Size of Interiors with Different Colors	289
<i>Juan Serra, Mekides Assefa Abebe, and Michael J. Murdoch</i>	
The Possibilities of Text-to-Image Tools for the Generation of Floor Plans	297
<i>Angélica Fernández-Morales</i>	
Tactile Translations: Algorithmic Modelling for Museum Inclusiveness	308
<i>Antonio Calandriello, Giuseppe D'Acunto, and Giulio Cesare Gigliotti</i>	
Drawing as a Tool for Dialogue Between Technicians and Citizens: Practical Application in a Neighborhood of Seville	316
<i>Esteban de Manuel Jerez, Marta Donadei, Conso González-Arriero, and Ana Bravo Bernal</i>	
Learning by Doing: Tool to Develop Skills in Digital Furniture Design with a 3-axis CNC Milling Machine	329
<i>Víctor Armas-Crespo</i>	
Digital Models and Sensory Substitution Devices: An Inclusive Communication of Architecture Through Sound	339
<i>Salvatore Di Pace, Alfonso Ippolito, and Francisco Juan Vidal</i>	
Building Information Modeling (BIM) for Visual Representation of Embodied Impacts of Buildings: Current Methods and Future Prospects	351
<i>Tsvetelina Spasova Bacheva and Javier Fco Raposo Grau</i>	
An Algorithm Tool to Generate a Simplified "Digital Twin"	359
<i>Mara Capone, Simona Scandurra, Daniela Palomba, Gianluca Barile, Angela Cicala, Arianna Lo Pilato, Federica Itri, and Antonella di Luggo</i>	
Application of Mobile 3D Data Capture Systems to the Archaeological Documentation of Underground Galleries in the Center of Madrid	367
<i>J. L. Bermudez González, E. J. Fernández Tapia, and E. M. Castaño Perea</i>	

HBIM as an Active Tool for the Study of On-Paper Architecture: The Case of the Unbuilt Project for a Maritime School in Cagliari	377
<i>Simone Cera, Raffaele Argiolas, and Vincenzo Bagnolo</i>	
Exploring Digital Fabrication Technologies as Potential Tools for Representation and Visualization to Support Architectural Design	385
<i>Covadonga Lorenzo-Cueva</i>	
Python Script for Homographies in Rhinoceros	393
<i>Pau Natividad-Vivó</i>	
Restoring Disappeared Heritage Environments. The Girona Cathedral Recontextualization	401
<i>Albert Sanchez Riera, Carles Pamies Sauret, and Isidro Navarro Delgado</i>	
An Application of the Color Space to the Legibility of Maps: For the Uses, Colors	409
<i>Marc Roca-Musach, Isabel Crespo Cabillo, and Helena Coch</i>	
Diffusion Models for Environment Visualization: Leveraging Stable Diffusion as a Generator for Architectural Spatial Design	417
<i>Pedro Meira-Rodríguez and Vicente López-Chao</i>	
Author Index	427